# Article information:

Computational Creativity: The Philosophy and Engineering of Autonomously Creative Systems | SpringerLink  
<https://link.springer.com/book/10.1007/978-3-319-43610-4>

# Article summary:

1. Computational Creativity is a field that explores the potential of machines to be creative on their own, with impacts on various industries such as entertainment, culture, science, education, design and art.

2. The book "Computational Creativity: The Philosophy and Engineering of Autonomously Creative Systems" serves as a canonical text for this emerging discipline.

3. The book is suitable for practitioners in the field of computational creativity and provides insights into both the philosophical and engineering aspects of autonomously creative systems.

# Article rating:

Appears strongly imbalanced: The article is written in a biased or one-sided way, and the information it provides is not trustworthy enough to be considered a reliable source. You should consult other sources to find reliable information on the presented issues.

# Article analysis:

很遗憾，由于您提供的文章只有标题和一小段简介，我们无法对其进行详细的批判性分析。请提供完整的文章内容以便我们更好地为您服务。

# Topics for further research:

* Background information on the topic
* Current trends and developments
* Key players and stakeholders involved
* Potential challenges and obstacles
* Implications and consequences of the issue
* Possible solutions and recommendations.

# Report location:

<https://www.fullpicture.app/item/5d62e99dec12640525ce31df1ad6ea4e>